Name of Subject	<b>Programming in Java</b>	Subject Code	IT-14502
Batch	2017-2021	Class	D2IT A and B

## 2 marks qs

- 1. List four important features of Java language.
- 2. What is JVM?
- 3. Difference between application and applet.
- 4. Define Exception
- 5. Define Server Socket
- 6. What is dynamic method dispatch?
- 7. Use of String buffer class
- 8. URL connection.
- 9. Applets.
- 10. Use of String buffer class.
- 11. Java tokens.
- 12. Type casting.
- 13. Pros of Java programming language.
- 14. Static members.
- 15. List the data types available in Java.
- 16. Runnable interface
- 17. Define Exception
- 18. Define Server Socket
- 19. What is difference between interface and abstract class
- 20. Define socket.
- 21. What is the functionality of using is alive ()?
- 22. What are unchecked exceptions?
- 23. Why do we need socket programming?
- 24. What is difference between thread and a process?
- 25. What is use of keyword throws?
- 26. What is the functionality of using is alive ()?
- 27. What are unchecked exceptions?
- 28. What is a Wrapper Class?
- 29. What is use of final keyword?
- 30. Define run time Exception.
- 31. Difference between application and applet.
- 32. Why do we need socket programming?
- 33. What is difference between thread and a process?
- 34. What is use of keyword throws?
- 35. What is a Wrapper Class
- 36. Define garbage collection
- 37. What is use of final keyword?
- 38. What is difference between interface and abstract class
- 39. What is the use of "this" keyword?
- 40. What is the meaning of first line of java program "public static void main (String args[])?
- 41. JVM is a platform dependent (T/F). Justify your answer.

- 42. Define type casting.
- 43. What is difference between interface and abstract class?
- 44. What is meaning of final class?
- 45. Pros of Java programming language.
- 46. Static members.
- 47. List the data types available in Java.
- 48. What is a byte code?
- 49. What is the difference between final and finally?
- 50. Diff bw operator precedence and associativity
- 51. 3 OOP principles
- 52. Diff bw recursion and iteration
- 53. Command line arguments

## 5 marks qs

- 54. Explain what makes Java as platform independent language?
- 55. Explain Multithreading. How Java implements its Thread model?
- 56. Briefly explain the procedure of connecting front end application with any database using JDBC.
- 57. Explain about the applet and its life cycle.
- 58. What is string handling? Write a program to compare the two strings in java
- 59. Explain about interfaces. How they are different from the abstract classes?
- 60. Demonstrate the creation and handling of our own exception using any program
- 61. What is string handling? Write a program to compare the two strings in java
- 62. Write program in Java to convert a string in lower case to uppercase.
- 63. Write a program in Java to demonstrate operator overriding.
- 64. Explain the steps in creating a thread using runnable interface.
- 65. How do we pass parameters to applets in Java? Demonstrate with example
- 66. Write a program to implement the Fibonacci series using for loop control structure.
- 67. Write programs to demonstrate the difference between method overloading and method overriding in Java?
- 68. Briefly explain the procedure of connecting front end application with any database using JDBC.
- 69. Explain about the applet and its life cycle.
- 70. Explain about interfaces. How they are different from the abstract classes?
- 71. Demonstrate the creation and handling of our own exception using any program.
- 72. Write a program to implement the Factorial of a number using recursion in Java?
- 73. Write a program to reverse the string.
- 74. Explain Multithreading. Demonstrate with the help of example that how we set priorities in threads.
- 75. What is string handling? Write a program to append two strings in java.
- 76. What is inheritance? Demonstrate the use of Super keyword in inheritance with the help of example.
- 77. Explain the visibility controls in Java.
- 78. Write a program which produces alphabetical ordering of strings. For example if the input strings are "WAN", "LAN" and "MAN" then program should output "LAN", "MAN" and "WAN"
- 79. Why there is no multiple inheritance in java? How to implement multiple inheritance in java using interface?

- 80. Explain different types of operators used in java programming. Write a simple program to demonstrate operator precedence in java.
- 81. Explain in detail that makes java the most popular, preferable language over the years.

<u>10 marks qs</u>

- 82. Write Short note on: a) JVM b) Finalize vs final c) Super keyword d) Command line arguments
- 83. Write a program in Java to find first n prime numbers, where n is any integer and should be taken as input the user.
- 84. What are different types of Inheritance supported by Java explain in detail?
- 85. Explain the concept of Java Streams. Write a program to copy the content of one text file to another.
- 86. Write a program in java to do the following :
  - a. To swap the two numbers without using the third variable.
  - b. Factorial of a number using recursion
- 87. What is exception handling? How multiple exceptions are caught in a single program? WAP to demonstrate the use of custom exception.
- 88. Write a short note on
  - a. Throw Vs Throws
  - b. Thread Synchronization
  - c. Recursion
  - d. JDBC
- 89. Write program in Java to convert a string in lower case to uppercase.
- 90. 9. Write Short note on
  - a) Thread synchronization
  - b) Socket programming
  - c) JIT Compilation
  - d) Applet
- 91. Explain the steps in creating a thread using runnable interface.
- 92. What is multilevel inheritance? Write a program to demonstrate it.
- 93. Write a note on inter-thread communication and discuss how it can be accomplished.
- 94. Explain the life cycle of an Applet
- 95. Explain different string handling functions and their syntax in java language
- 96. Write a short note on :
  - a. Finalize
  - b. I/O streams
  - c. Socket programming
  - d. Multiple catch with single try statement
- 97. Explain different string handling functions and their syntax in java language
- 98. Write a short note on :
  - a. Finalize
  - b. I/O streams
  - c. Socket programming
  - d. Multiple catch with single try statement
- 99. How do we pass parameters to applets in Java? Demonstrate with example

- 100. What is exception handling? How multiple exceptions are caught in a single program? WAP to demonstrate the use of custom exception.
- 101. 9. Write Short note on
  - a) Thread synchronization
  - b) Socket programming
  - c) JIT Compilation
  - d) Applets
- 102. Explain the following with the help of example :
  - a. Thread scheduling
  - b. JDBC
- 103. Write a short note on a. Throw Vs Throws b. Thread Synchronization c. Recursion d. JDBC
- 104. Menu driven code (using switch)
- 105. Swap two numbers:
  - a) without using third variable,
  - b) using \* and / operators,
  - c) without using arithmetic operators (or using bitwise operator or using XOR operation)
- 106. <u>https://www.codementor.io/blog/java-interview-sample-questions-answers-du107xs23</u>